



# THE GREAT ESCAPE 2012 TAWD VALE CAMP

## 30th March - 1st April

Welcome to the Great Escape 2012 ...

### Who is the event for ?

This is an event for members of the Scout Section, aged primarily between 10 ½ and 14. Scouts take part in patrols.

### Three Events In One ?

The Great Escape 2012 has three main competition elements within it :

- \* Winner – Great Escape
- \* Winner – Best Patrol Theme
- \* Winner – Best Patrol Spirit

As of 2010 onwards, there has been only one Great Escape Competition - whether or not the patrol is Standing or Composite !

### How Big Is A Team ?

Teams must have ***no less than five members in it, and no more than six.***

### How Many Teams Can We Enter ?

Troops may pre-book a maximum of two teams. However, if there is space available extra teams will be admitted on the night of arrival on a 'first come, first served' basis only.

### Patrols Camping Alone ?

Patrols camping alone are very welcome at the Escape. However, we would ideally like leaders to check on their members at least once per day, especially if the weather is rather inclement as it is rather apt to be ! Please make Escape HQ aware of any patrols camping alone so they can be supported during the weekend.



Further copies of this form and the application form can be found at :

[www.merseysidescouts.com/tge/](http://www.merseysidescouts.com/tge/)

### The 28th Great Escape At Tawd Vale

#### Key Times

##### Friday Night :

Teams must have registered at Escape HQ by 9.30pm - otherwise the team entry will be given away and the deposit lost

##### Saturday :

7.00am - Patrols Report To Camp Fire Hollow  
9.00am - Escape Begins  
6.00pm - Escape Finishes For The Day  
7.00pm - RC Mass At St. Georges Chapel  
8.00pm - Camp Fire

##### Sunday :

7.00am - Patrols Report To Camp Fire Hollow  
9.00am - Escape Restarts & 'Patrol Theme Competition Begins  
1.00pm - Escape Finishes  
3.00pm - Scouts Own and Presentations

**Changes :** There have been a few changes to recent Great Escapes, including this year. These are : (a) there is now only one Great Escape competition - we no longer judge Standing and Composite Patrols separately (b) Escape HQ will be opposite the Bowring Hut on Friday night, but for the rest of the weekend will be in Lathom Cabin (opposite the Delph) (c) there will NOT be a base leaders meeting on the Friday night - leaders running bases should call at Escape HQ between 8pm and 10pm to collect their information (d) **there will no longer be a meeting for Patrol Leaders on the Friday night - all the necessary information will be sent to participating teams in a pack prior to the event.**

**Sunday :** Patrols are invited to participate in the Great Escape 'Best Patrol Theme' competition. To participate in this patrols have to attend their Sunday bases dressed in some kind of themed outfit. The more innovative the theme the greater chance of winning. Themes could include - adventure, medical, medieval or anything else the patrols imagination can conjure up ! To be judged, each team will need to visit Escape HQ between 9am and 12pm on Sunday morning.

**How Do We Book A Team ?** Teams need to be booked in using the Great Escape 2012 Booking Form – which is available from your ADC (Scouts) or for download from [www.merseysidescouts.com/tge](http://www.merseysidescouts.com/tge) This form needs to be completed and sent along with a non-refundable £20 deposit (cheques payable to Tawd Vale Scout Camp) per team to : **Peter Morris**, 26 Derwent Road, Crosby, Merseyside, L23 0SX. **E-mail :** [jiggermorris@msn.com](mailto:jiggermorris@msn.com) A receipt and 'Participant Pack' will be sent out to all registered units early in 2012.

Booking forms need to be with Peter by Friday **2nd March 2012** at the very latest. Applications cannot be made by telephone and no applications will be considered after the closing date. Recent years have seen a significant increase in the number of bookings – applications are on a strict 'first come, first served' basis – so get your entries in as soon as possible. **Making Payments At the Weekend ?** Please remember that if you are paying any balances by cheque at the weekend then personal cheques must be accompanied by a valid cheque card and Scout Group / Troop cheques must have two signatories (as per POR requirements). **Cheques not following this will not be accepted.**

**Permits and Passports ?** In line with The Scout Association's policy, all troops taking part in the Great Escape must have with them a leader who possesses a relevant Camping Permit. This will need to be shown at the Camp Office when checking in for your site allocation. Patrols camping on their own will also need to be in possession of a valid Camp Passport. This should be shown when booking in at Escape HQ.

**Are You Ready ?** The Great Escape is a challenging competition for Scouts requiring teamwork, leadership, and initiative. Patrols must visit 15 different bases – a challenge awaits them at each. Each challenge is on the theme of 'escape' and runs along the lines of a 'now get out of that / crystal maze' type theme. It is therefore important that teams are prepared for what awaits them. Leaders are welcome over the weekend, but must **NOT** accompany or coach their patrols around each of the bases. All those taking part in the Great Escape **MUST** be camped at Tawd Vale during the weekend, unless they have a Special Need which precludes them from doing so.

Every patrol should carry their own First Aid kit - but we would ask that all accidents are reported to the event organisers. Merseyside Emergency Team will be on hand to offer support and advice. Please make sure that each patrol is ready for any weather eventuality.



**Prices For 2012**  
**£11.50 Per Participant**  
**£10.50 For All Others**  
(Includes Camp Fees, badge & event charges)

**How Many Teams Can You Enter ?**  
Troops may pre-book a maximum of two teams. However, if there is space available (through numbers of bookings OR teams not registering on the night by 9.30pm) then additional teams will be issued from 9.30pm on a strictly 'first come, first served' basis.

